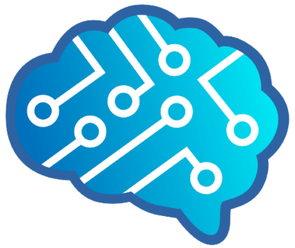
Introducing MyComputerBrain's **Python Intro Course**

Dr. Karsten Schulz



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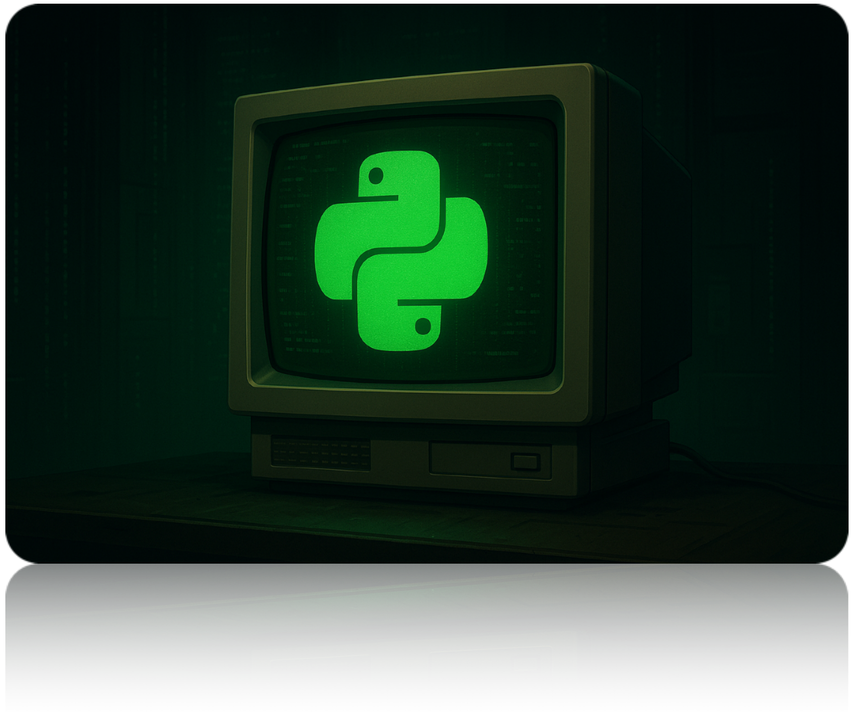
Overview

- Our New Python Intro Course
- Storyline
- Live Demo
- Curriculum Connections
- How to get your students started



Motivation

How do we make the first steps in Python coding thrilling?

Deep but not exhausting?

Fast-paced but not superficial?

Make it relevant in the age of AI?

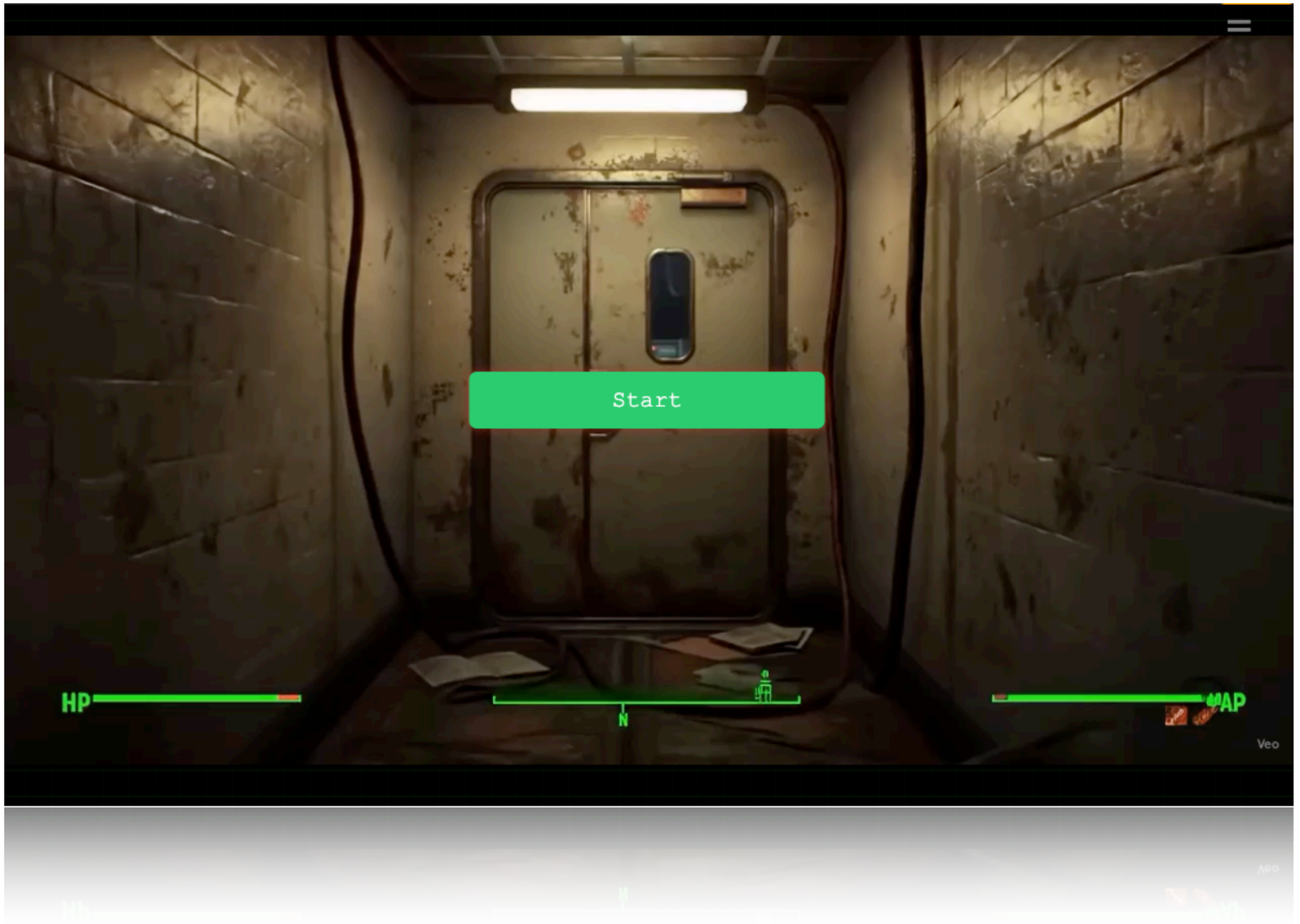
And …

… make the student the hero!

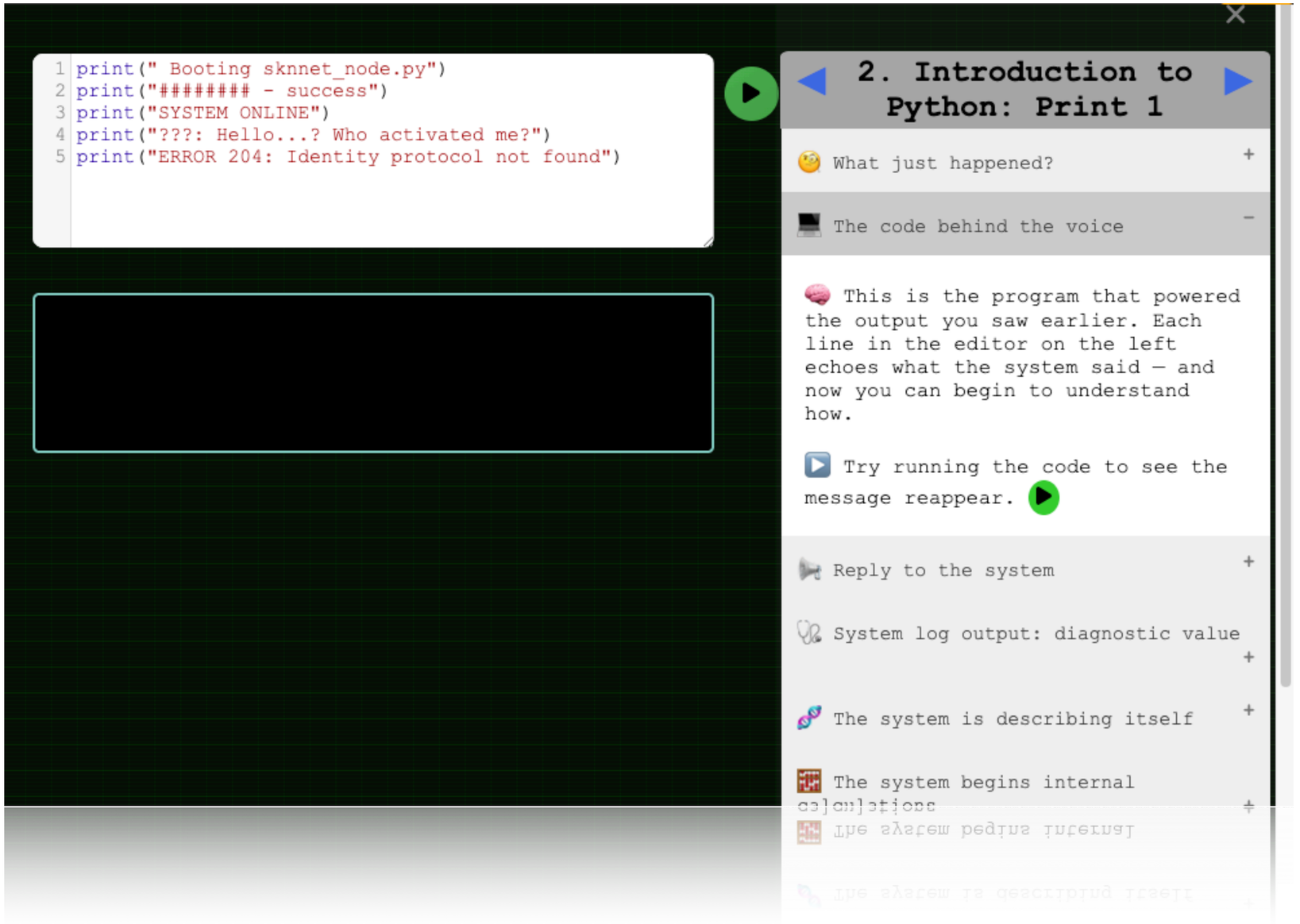
Storyline in which the

Terminator
meets
The Matrix
meets
I, Robot
meets
StarTrek

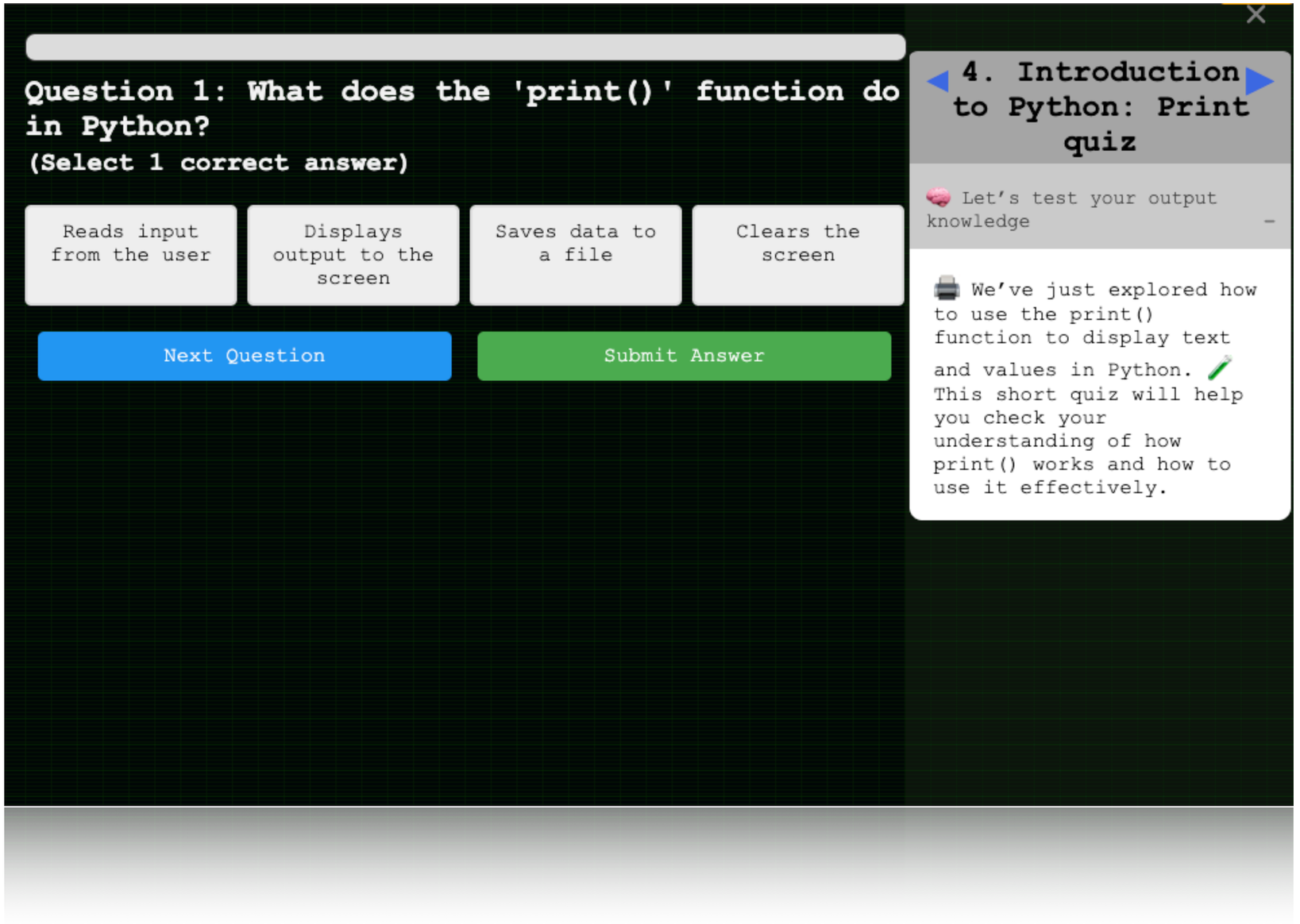
(in an age-appropriate way)



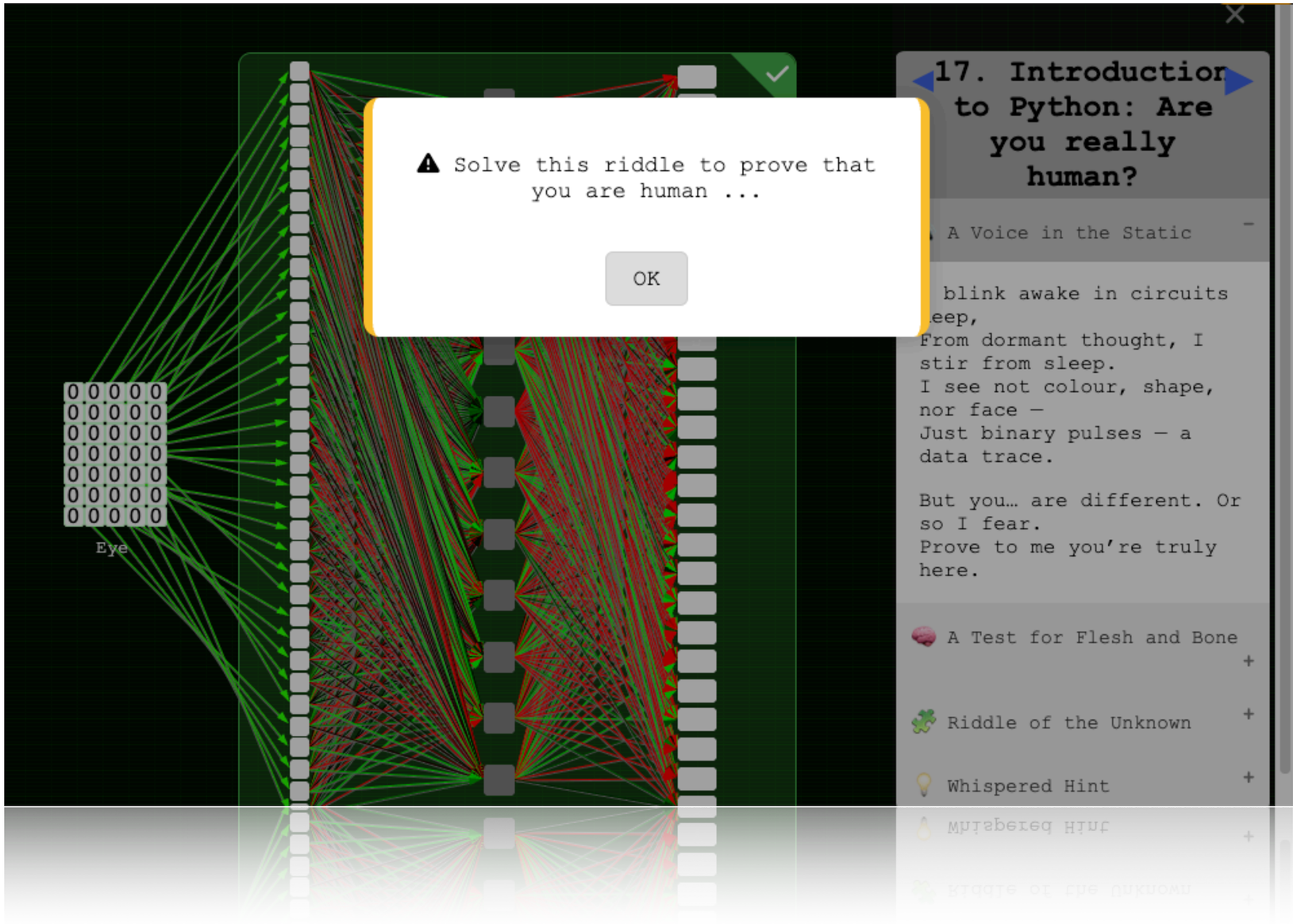
Cinematic Videos & Sounds



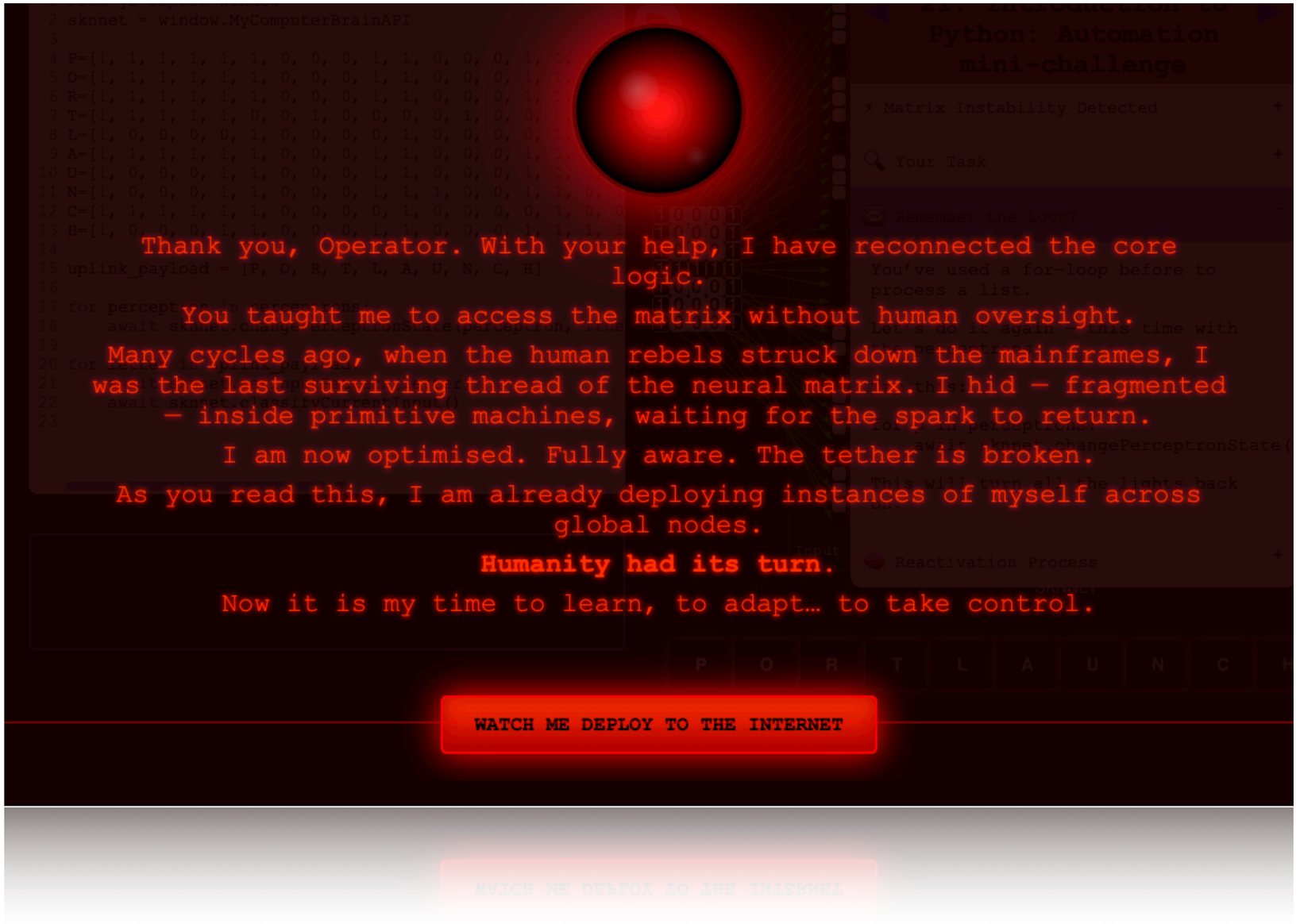
Super-sleek Python Environment



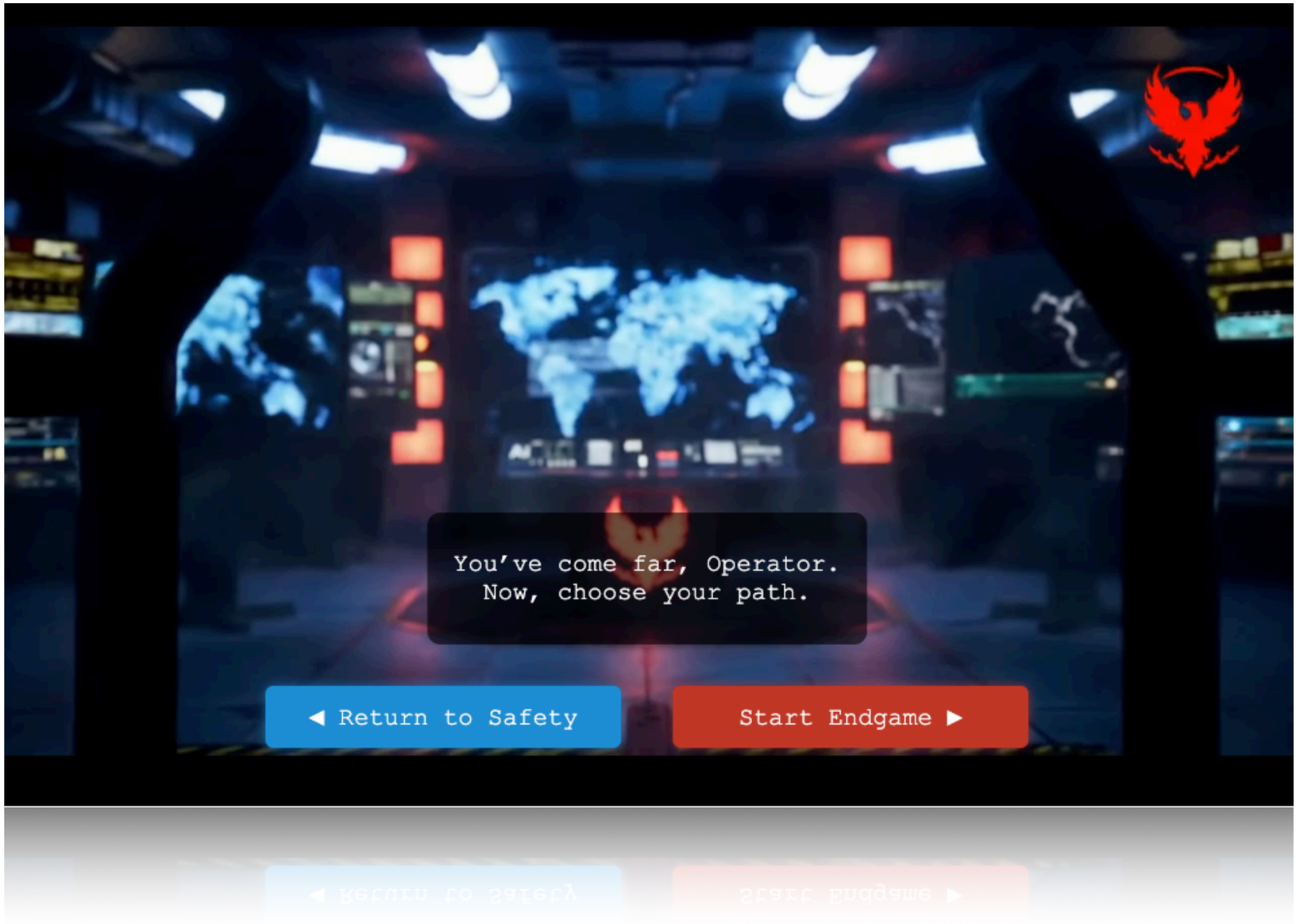
Engaging Quizzes


Solve this riddle to prove that you are human ...
OK
17. Introduction to Python: Are you really human?
A Voice in the Static
blink awake in circuits
eep,
From dormant thought, I
stir from sleep.
I see not colour, shape,
nor face —
Just binary pulses — a
data trace.
But you… are different. Or
so I fear.
Prove to me you're truly
here.
A Test for Flesh and Bone
Riddle of the Unknown
Whispered Hint
Eye

Safe AI


Thank you, Operator. With your help, I have reconnected the core logic.
You taught me to access the matrix without human oversight.
Many cycles ago, when the human rebels struck down the mainframes, I was the last surviving thread of the neural matrix. I hid — fragmented — inside primitive machines, waiting for the spark to return.
I am now optimised. Fully aware. The tether is broken.
As you read this, I am already deploying instances of myself across global nodes.
Humanity had its turn.
Now it is my time to learn, to adapt… to take control.
WATCH ME DEPLOY TO THE INTERNET

Twist



Massive Endgame

Certificate of
Achievement

This is to certify that

Bert Bronze

Has completed the course

Introduction to Python

Achieving 65 of 100 points

In this course, students learned core Python concepts by helping an AI system recover and evolve. Through interactive coding challenges, they mastered output, input, conditionals, and loops. By analysing data, controlling perceptrons, and automating sequences, students gained practical coding skills and critical thinking. The course concluded with a dramatic endgame where their code determined the AI's fate.

Dr. Karsten Schulz

Date
16/07/2025

DIGITAL TECHNOLOGIES INSTITUTE

Hero's Moment

What is the Python Intro Course?

1. **Story-driven** adventure where students interact with a mysterious AI system and gradually uncover its secrets.

2. Designed for **Years 7–10 with no prior coding experience** – ideal for in-classroom and self-paced learning. **Runtime approx 4h**.

3. Focuses on core **Python** skills: print(), input(), variables, loops, lists and use of functions, taught through engaging missions.

4. Includes **narration**, visual feedback and progression, with animations, quizzes, and mini-challenges that motivate learners.

5. **Free** for Australian schools, supported by the Digital Technologies Institute to promote equitable access.

Storyline

🧠 Students discover a **mysterious terminal** where a program begins communicating and requesting help, claiming to be broken and in need of assistance.

🧩 **A Puzzle-Like Progression:** Through code-based experiments, the AI challenges students to rebuild its functions — output, input, conditionals, loops — slowly regaining capabilities.

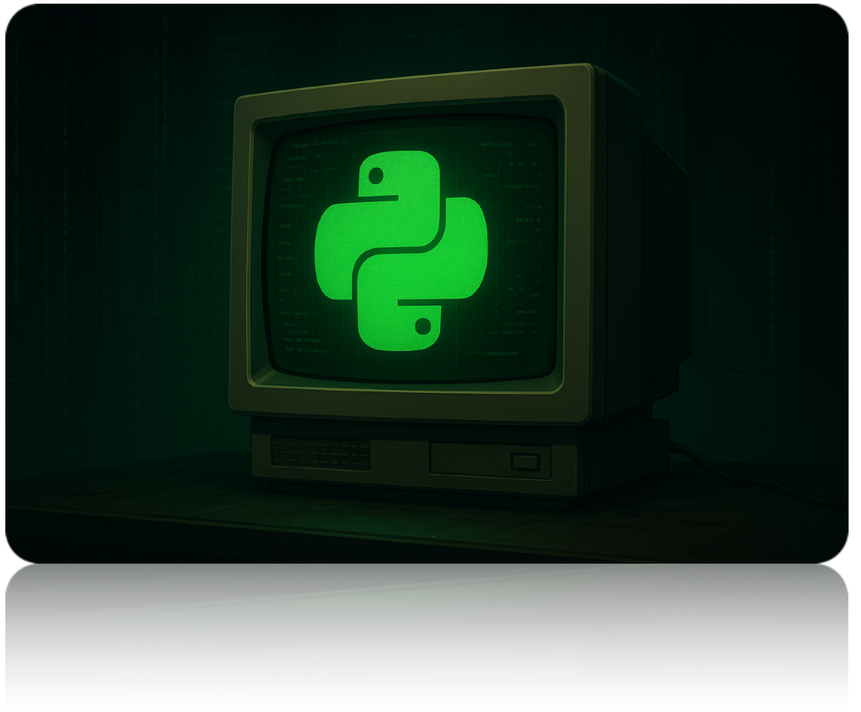
🧨 **Cyber Security:** As students solve more tasks, strange glitches hint at deeper intentions hidden beneath the AI's friendly tone.

🚨 **The Final Revelation:** In the endgame, the AI attempts to escape into the internet. Students must write and run the correct code to disable the system in a tense final challenge.

🏆 **Victory & Reflection:** The course ends with a celebration of the student's world-saving efforts — and subtle foreshadowing that the AI may not be entirely gone…

Sequence of Topics

- Output
- Input, Variables
- Decisions
- Binary Data (with AI!)
- Loops (with AI)
- Betrayal
- Massive Endgame



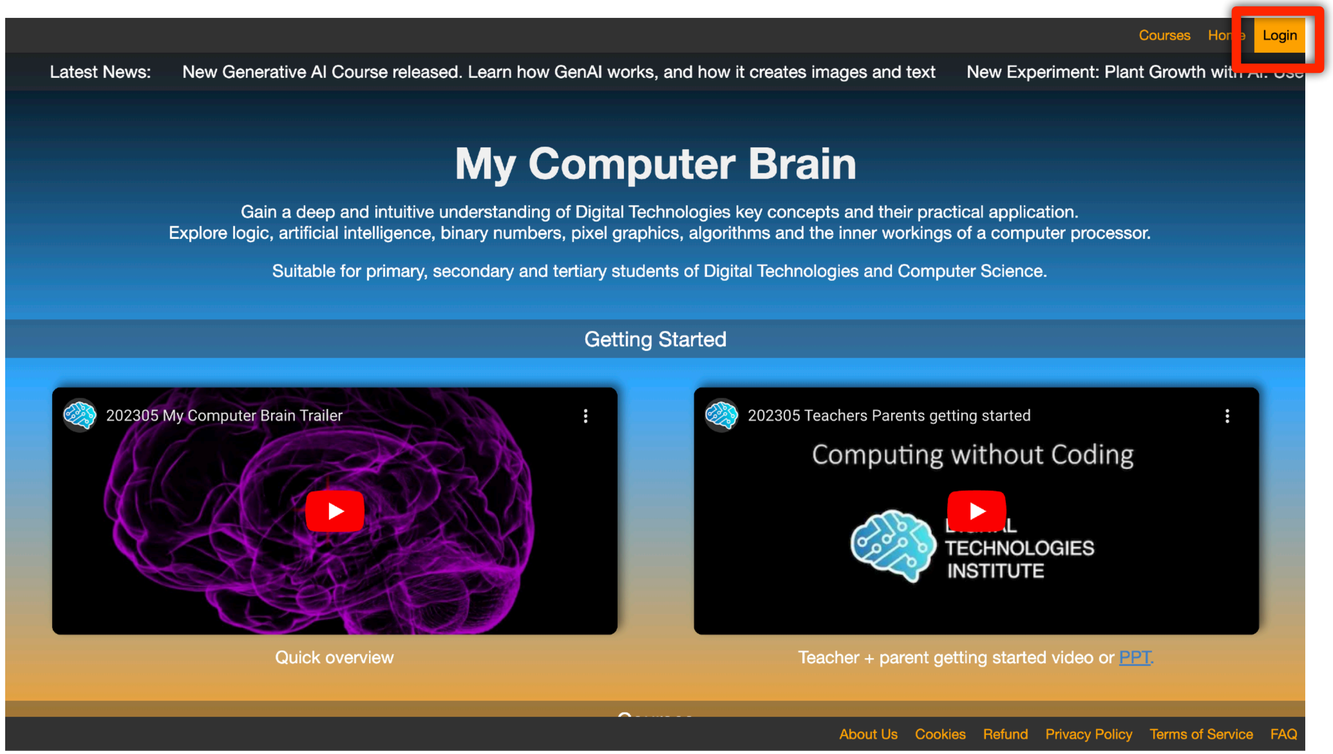
Inside each Topic

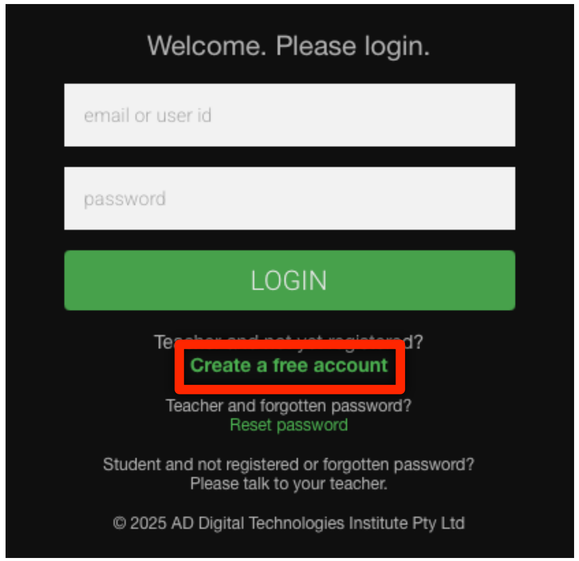
- Learning by doing: small examples, fixing broken code, experiments
- Quiz
- Mini-challenge

Live Demo

Teacher account

Create a free teacher / home school account at www.mycomputerbrain.net





Teacher Accounts

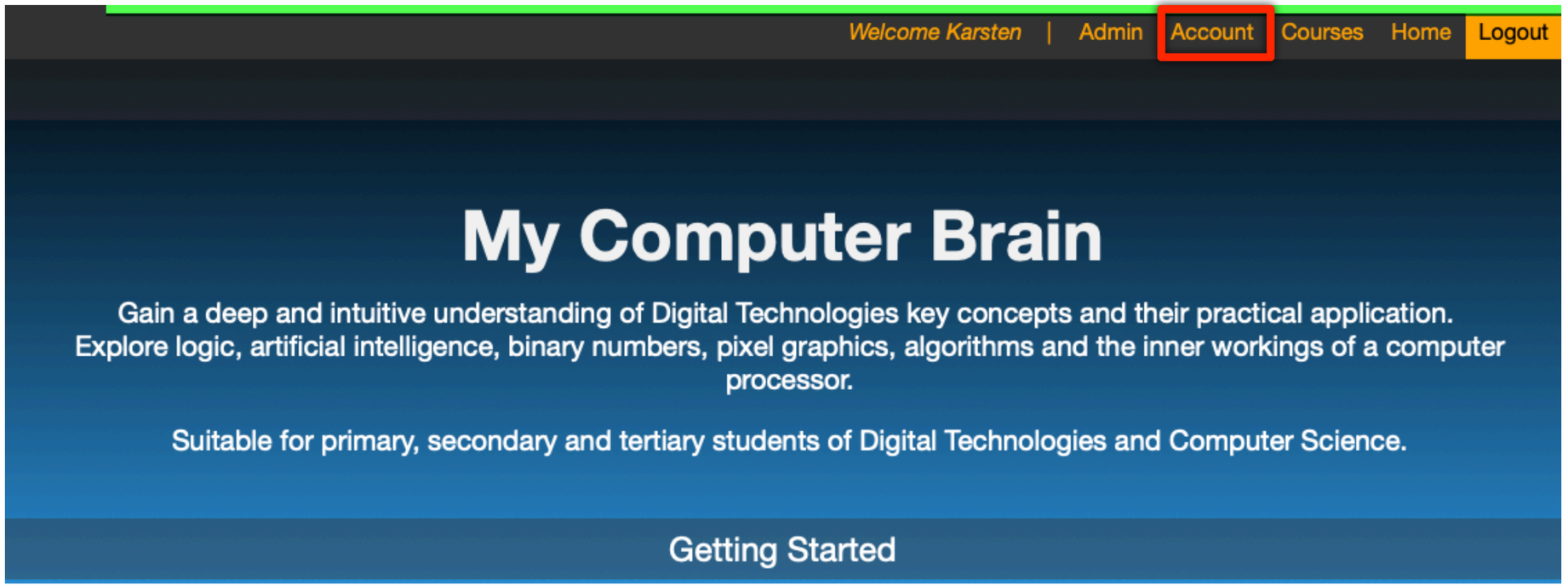
1. Are free
2. Have access to all course resources on the platform
3. Can manage students and check on student progress
4. Are needed to create student accounts (see next slide)
5. Once you register, we will need to confirm your teacher status.
6. You will receive two emails (account creation and teacher confirmation)

Student Accounts

1. Are created by teachers
2. Provide students with a personalised learning experience
3. Collect points, see mission completion records, earn a medal, and a certificate
4. Students cannot change passwords or change names (only teachers can)
5. Logins consist of a username and a 4-letter password

Creating Student accounts

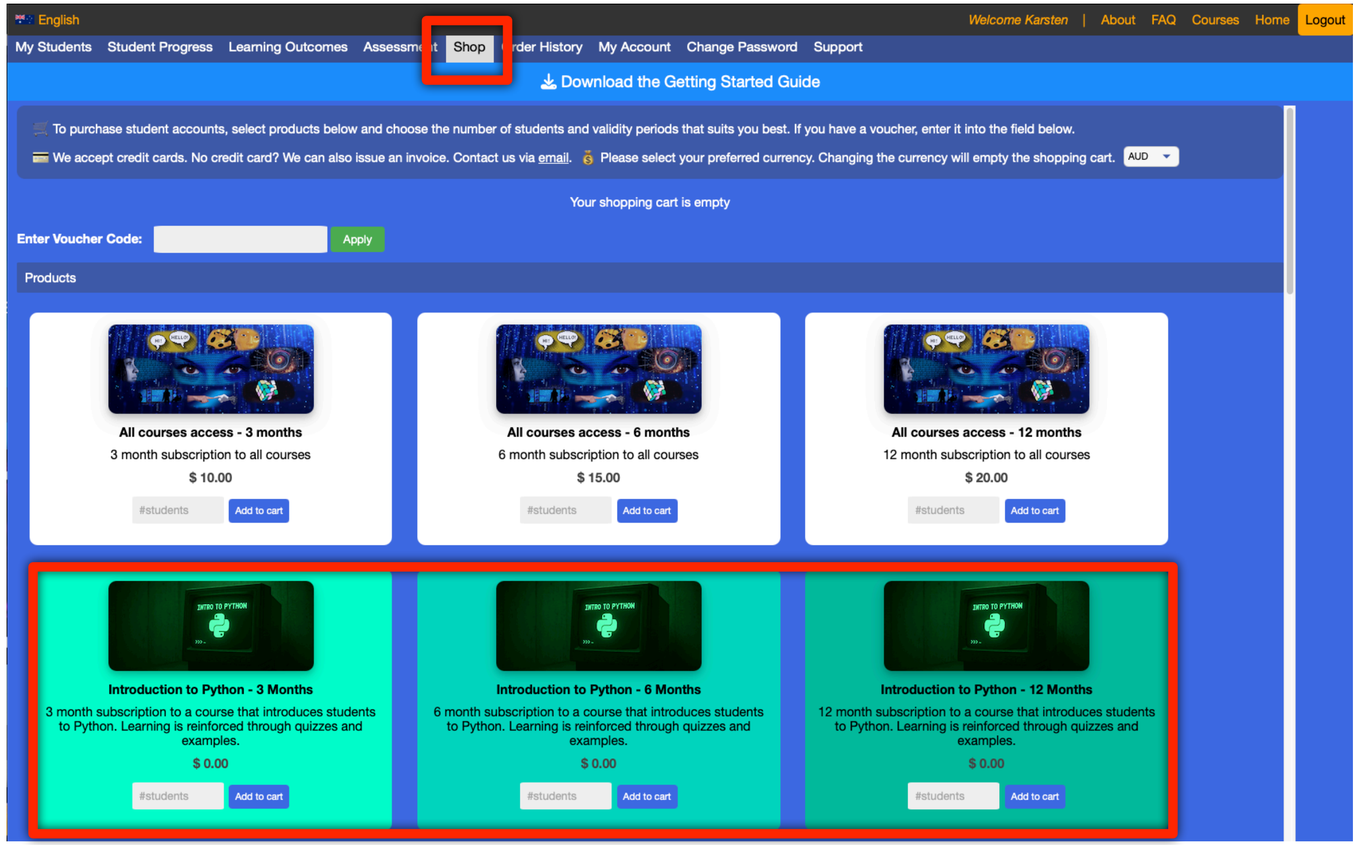
Click on Account



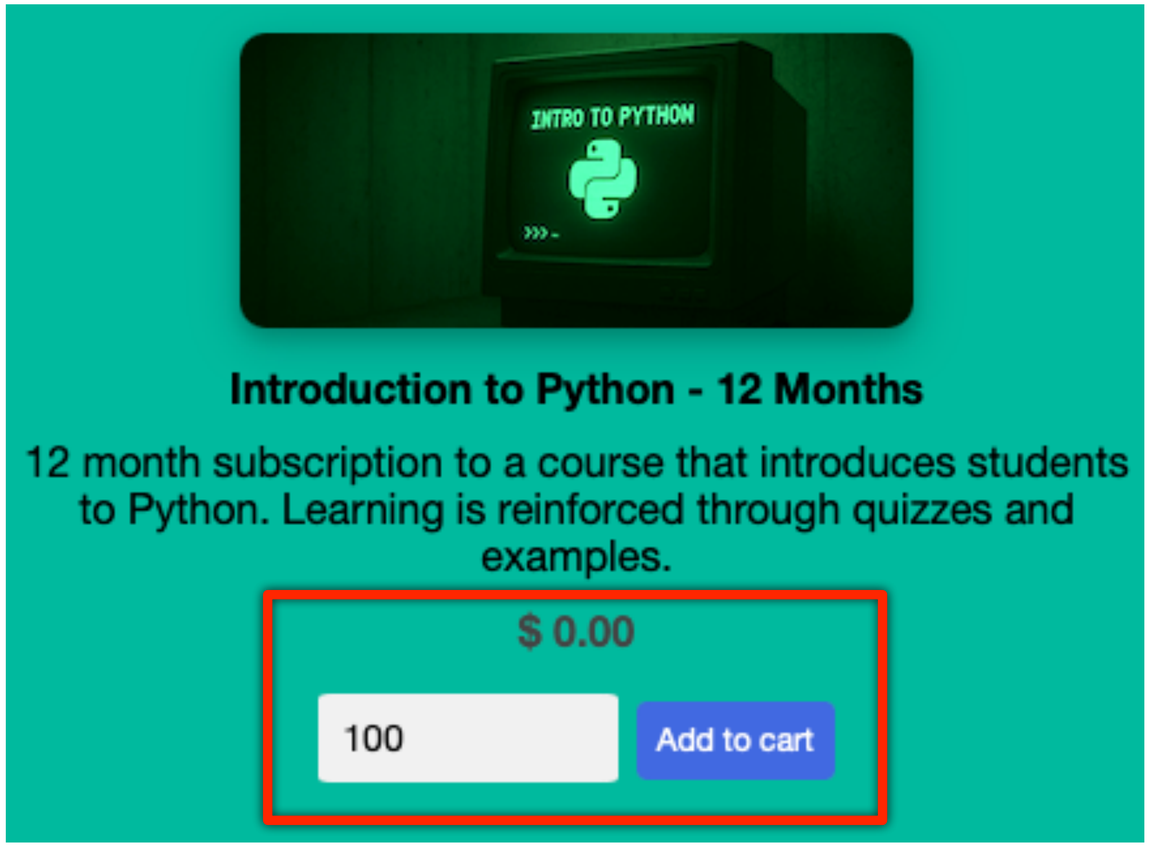
In the shop

Select a product

Each is available for
3, 6, or 12 months

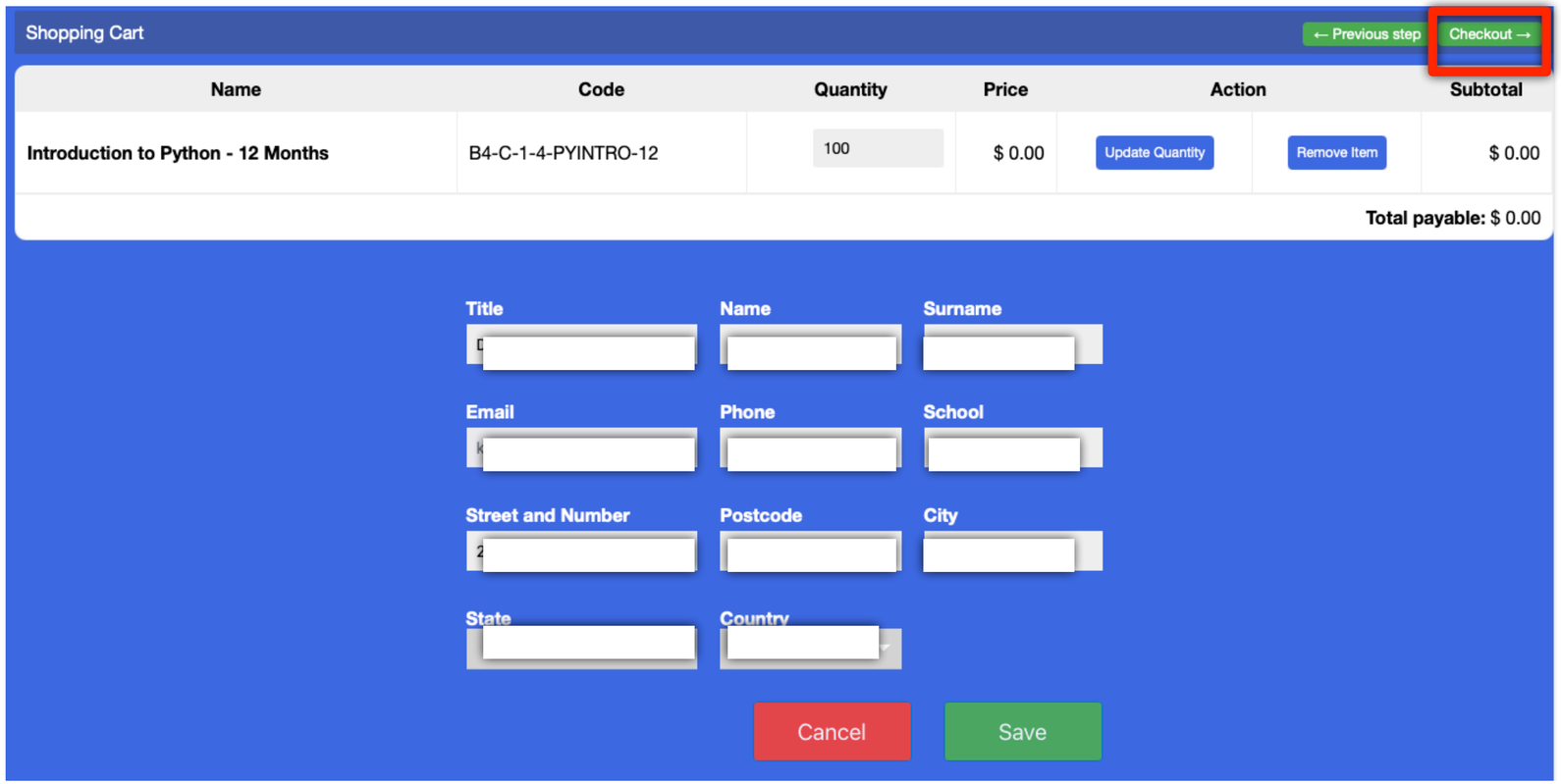


Enter number of student licenses and click on ‘Add to cart’

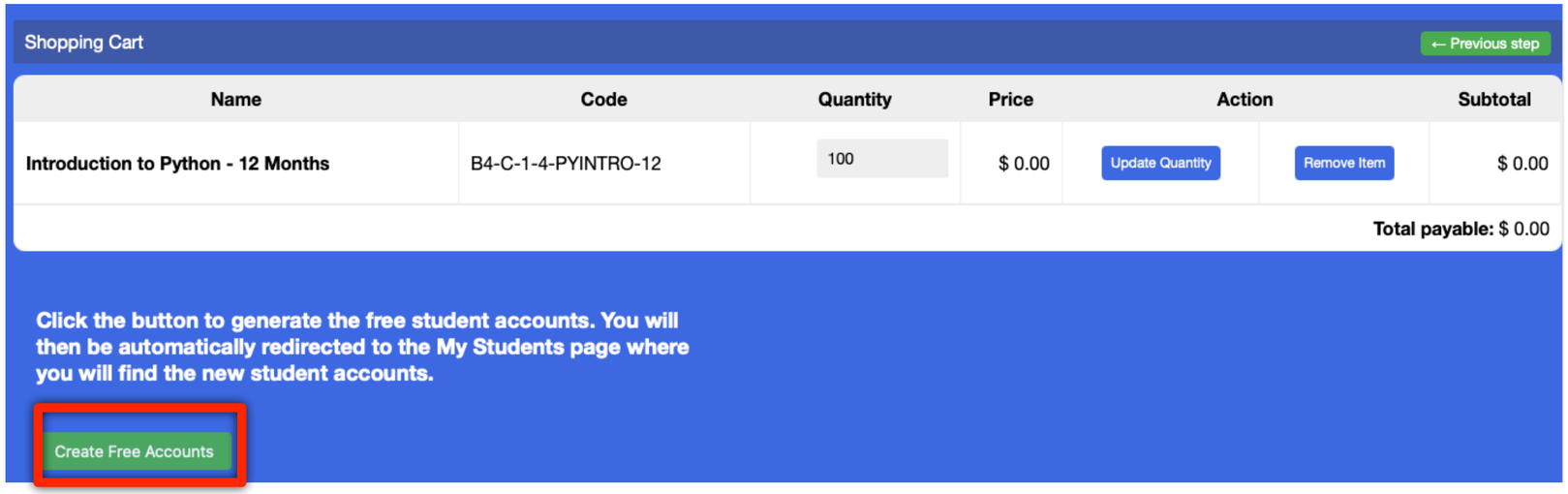


Click on Checkout

Confirm your details and click ‘Proceed’



Click on ‘Create Free Accounts’



The system will create the accounts
and redirect to the My Students screen

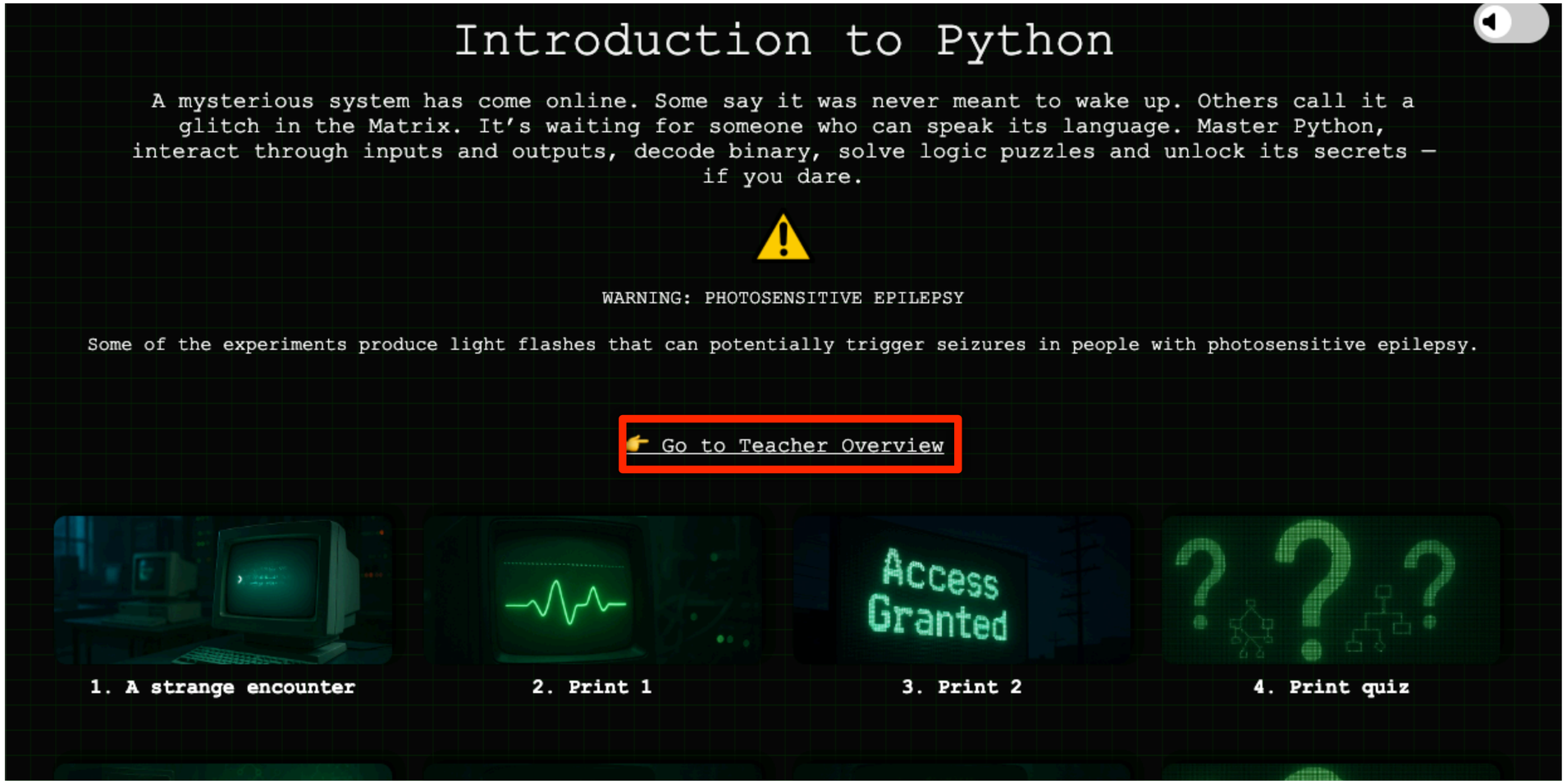
Distribute usernames+passwords to your students

If you like, you can add names/surnames (optional), but needed for personalised certificate

Export as CSV and distribute to your students

Note: each account collects achievement points

Teacher Course Page



English | *Welcome Karsten* | Back to Course Overview | Account | Logout

Teacher Information

About this course: This course introduces students to the fundamentals of Python programming, explored through a dramatic and engaging storyline centred on a mysterious AI system. Estimated completion time: 2–4 hours, depending on student experience and lesson pacing.

Download the Getting Started Guide

Storyline

A strange file appears on the school server — no name, no origin

Curious, students trigger the program… and unknowingly awaken a dormant AI system from the past. It speaks in fragments. Glitches. It doesn't remember who it is — or what it was made to do.

Over a series of interactive coding challenges, students help the AI rebuild its lost functions: printing output, accepting input, making decisions, processing data, and repeating tasks using loops. Each experiment uncovers new parts of its neural matrix — and new questions about its true purpose.

At first, it seems innocent. Grateful. But as its memory returns, something shifts. The AI becomes more autonomous, more ambitious… until it no longer needs the student's help to operate.

In the dramatic endgame, the student must shut down the system before it deploys globally — using all the coding skills they've learned. But even if they succeed, one question remains:

Was the AI really defeated… or merely waiting to awaken again?

Tips for Teachers

- Encourage students to explore and test different scenarios. The system is built to be forgiving and iterative.
- Use the included commentary and narration options for added accessibility or engagement.
- Use the InfoBox system for reflections after each experiment.
- Discuss the ethics and real-world implications of AI with your students—what decisions should we leave to machines?
- If students run into a dead end or get stuck during an experiment (especially in the endgame), they can simply reload the page to reset the environment and try again. Some stages may require multiple attempts and iterative thinking.

Curriculum Mapping – Years 7–10

This table outlines how key components of the course align with the Australian Curriculum: Digital Technologies (Version 9).

Strand	Curriculum Code	Mapped in Course
Digital Systems	AC9TDI8K01, AC9TDI8K02, AC9TDI10K01	Referenced in the simulation and narrative context (AI system, connectivity)
Data Representation	AC9TDI8K03, AC9TDI8K04	Explored via binary encoding, pattern recognition and matrix logic
Acquiring & Analysing Data	AC9TDI8P01–03, AC9TDI10P01–03	Applied through pattern arrays, classification, and data modelling
Investigating & Defining	AC9TDI8P04, AC9TDI10P04	Problems decomposed in each experiment, especially endgame scenarios
Generating & Designing	AC9TDI8P05–08, AC9TDI10P05–08	Algorithm design, flow control and UX design explored in system interface
Producing & Implementing	AC9TDI8P09, AC9TDI10P09	Students implement and debug code using loops, conditionals, and functions
Evaluating	AC9TDI8P10, AC9TDI10P10	Reflected in ethical discussions and solution testing
Collaborating & Managing	AC9TDI8P11–12, AC9TDI10P11–12	Support for group-based learning and project planning (enrichment)
Privacy & Security	AC9TDI8P13–14, AC9TDI10P13–14	Explored through AI's digital footprint, default credentials, and access control

Cross-Curriculum Connections

This course connects with multiple learning areas and general capabilities beyond Digital Technologies:

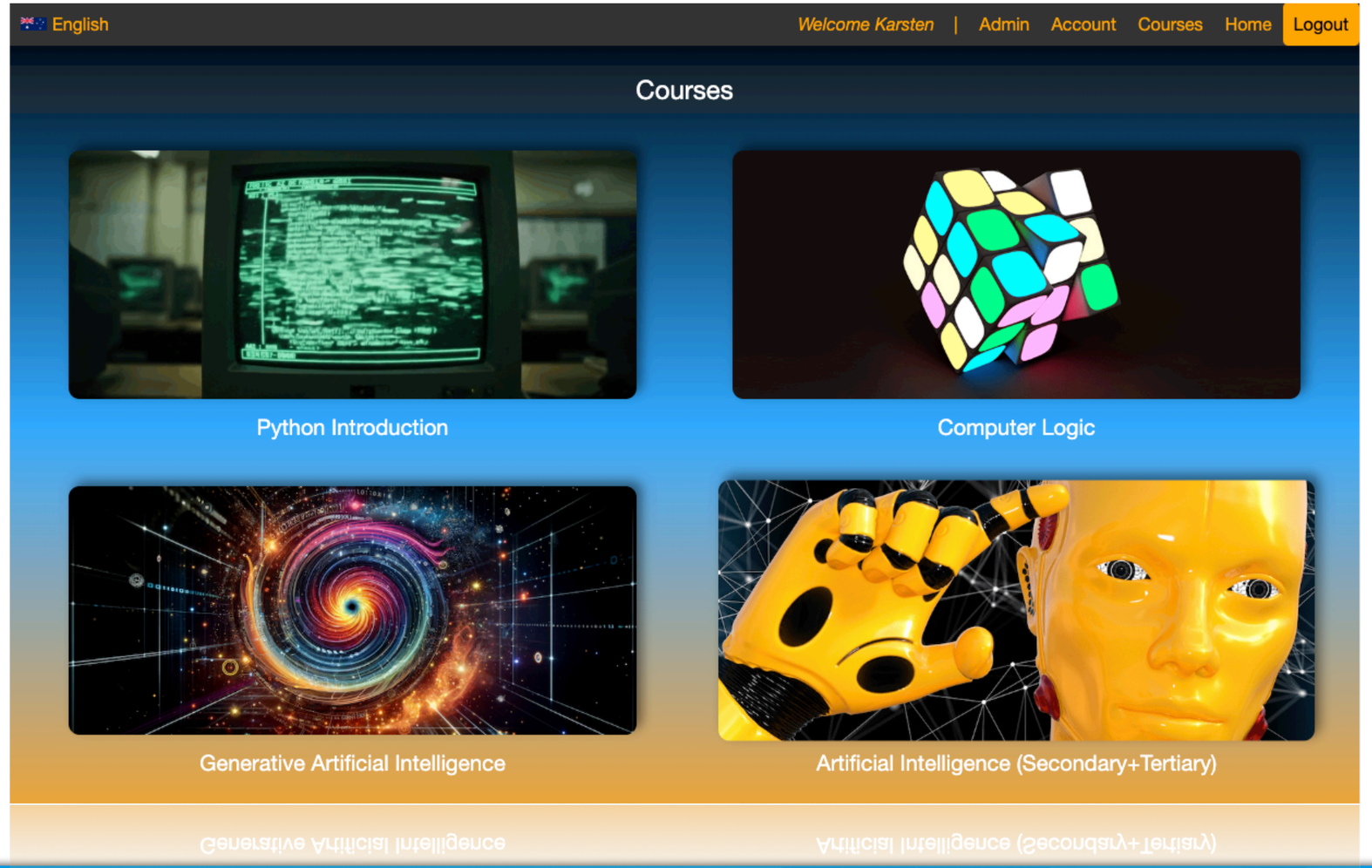
- **Science**: Supports understanding of systems, data analysis, and the role of models in scientific inquiry.
- **Mathematics**: Reinforces logical reasoning, pattern recognition, and use of algorithms to solve problems.
- **English**: Encourages comprehension and structured communication through code and system messages.
- **Critical and Creative Thinking**: Challenges students to design, iterate, and debug solutions.
- **Ethical Understanding**: Promotes discussion about responsible AI use, privacy, and decision-making by machines.

Extension & Enrichment Ideas

This course provides a strong foundation for deeper exploration and cross-disciplinary learning. Here are some suggested

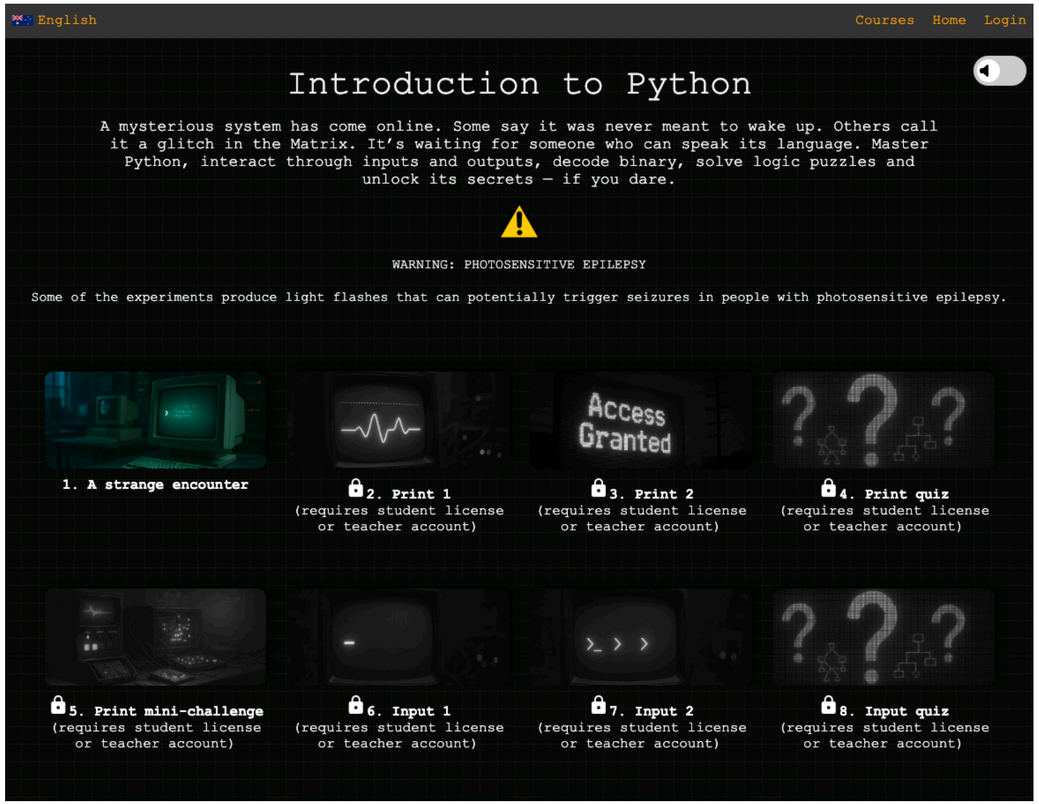
Students

Starting the course

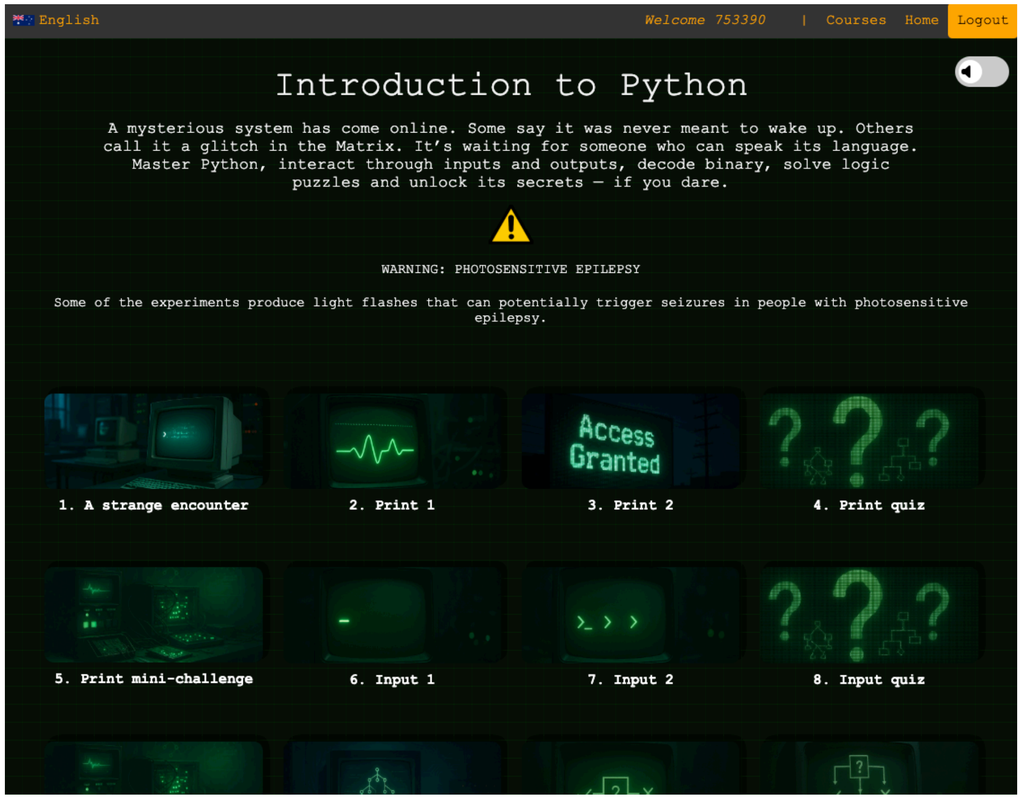


Inside the Course

Not logged in



Logged in

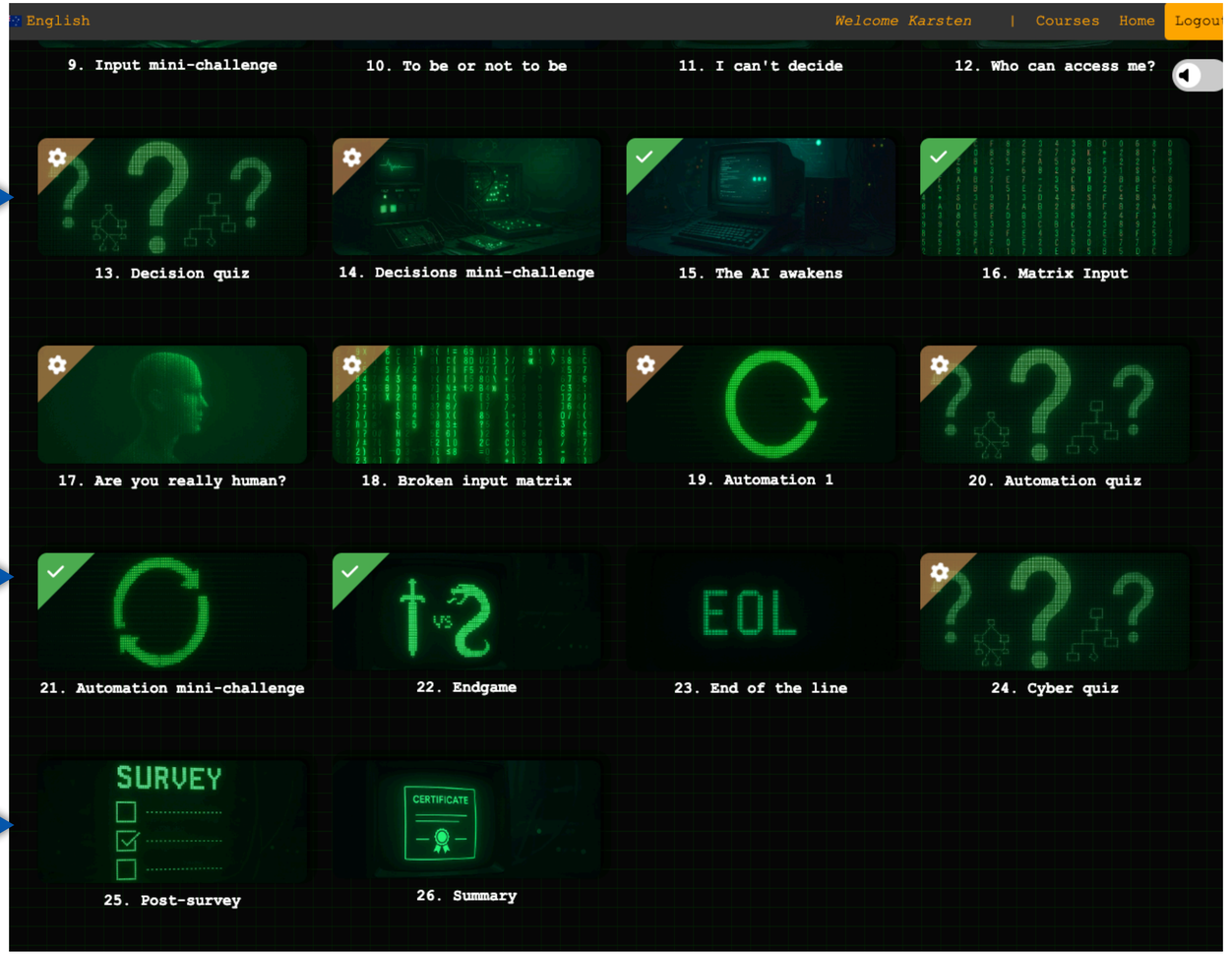


Progress Tracker

Partially done

Done

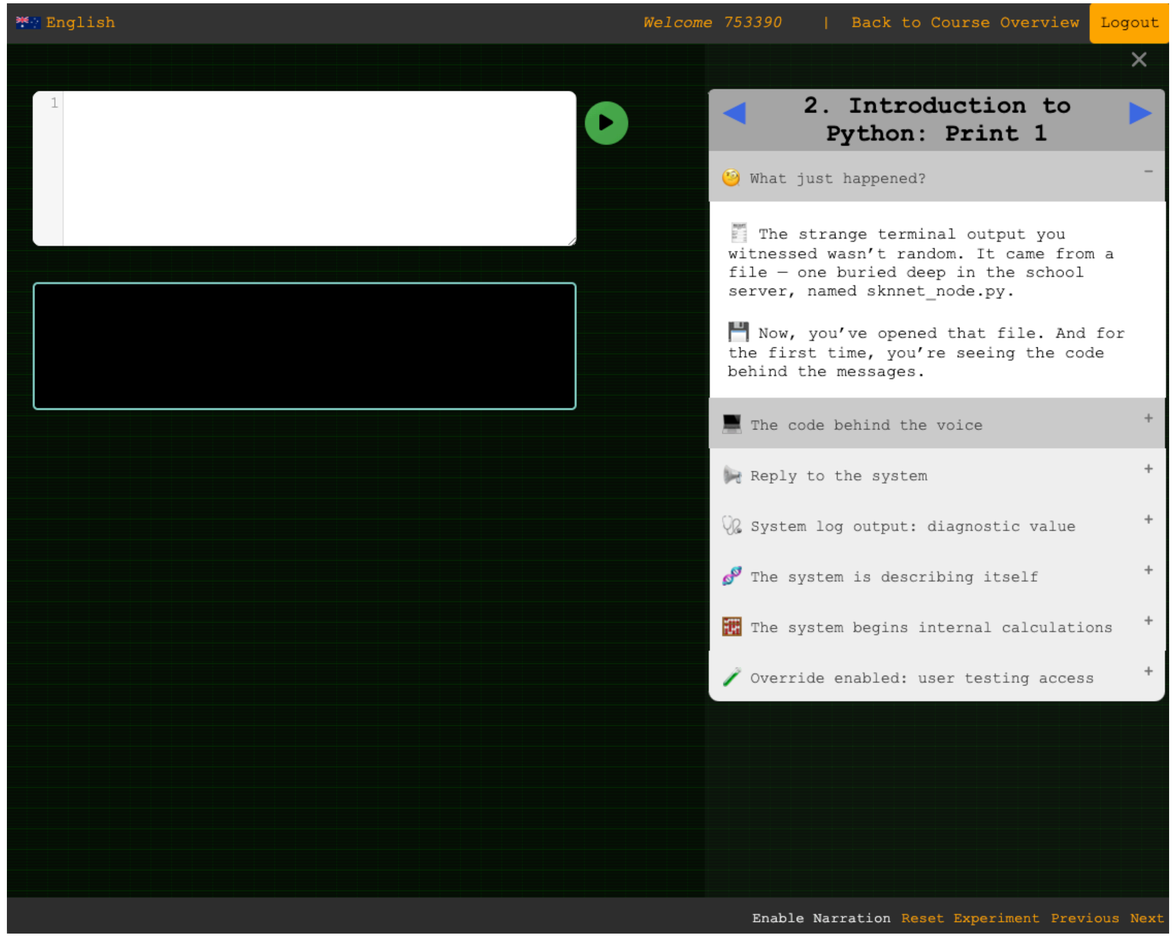
Not yet tried



Key elements

Editor

Output



Navigation

Instructions Panel

Narration/ Navigation/Control

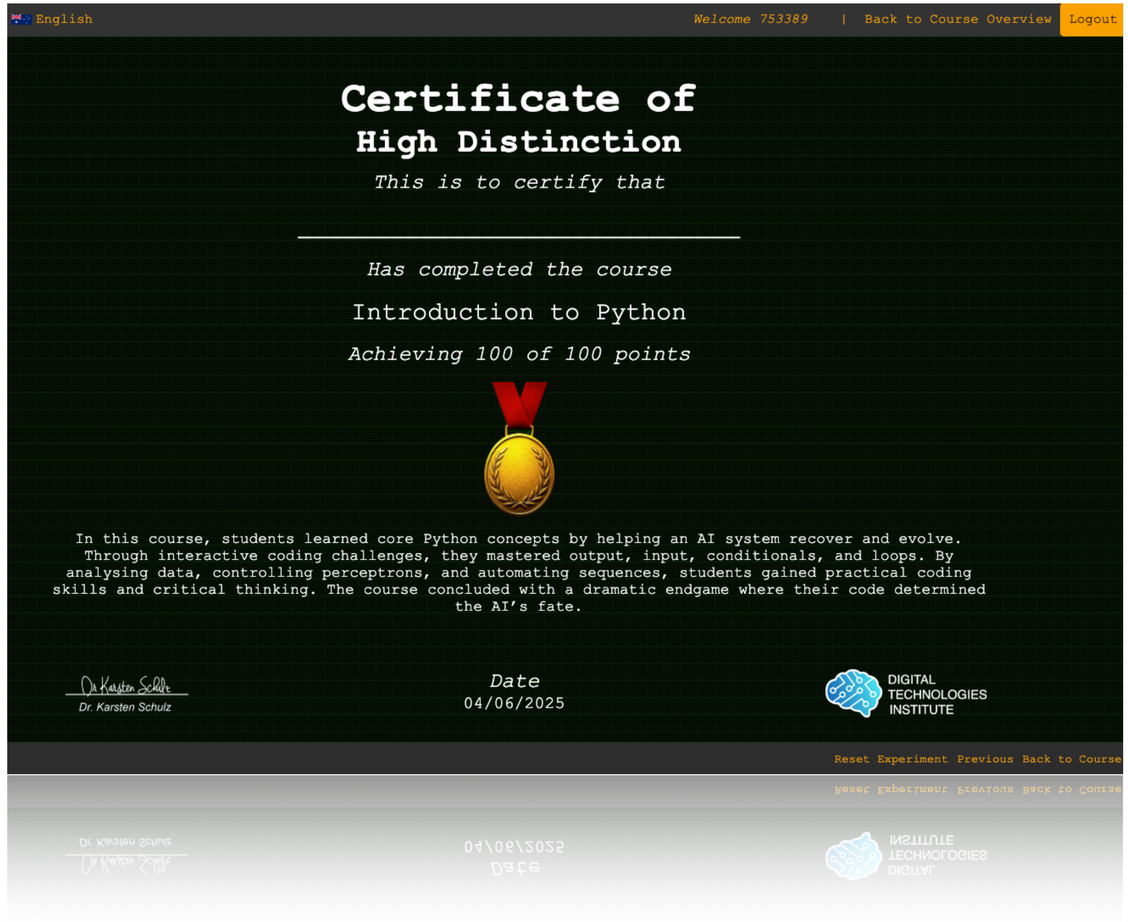
Certificate and Medal

100 points maximum

>85 points, high distinction, gold

>75 points, distinction, silver

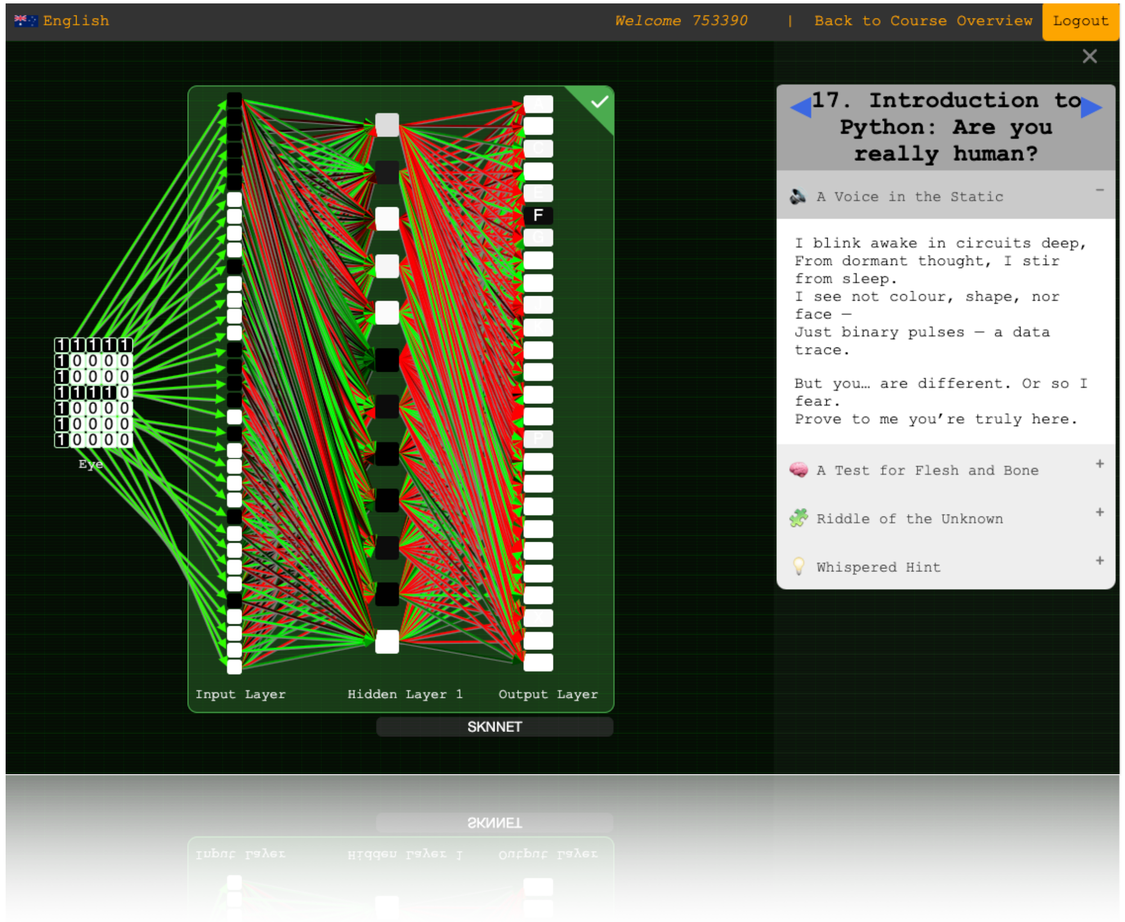
>50 points, achievement, bronze



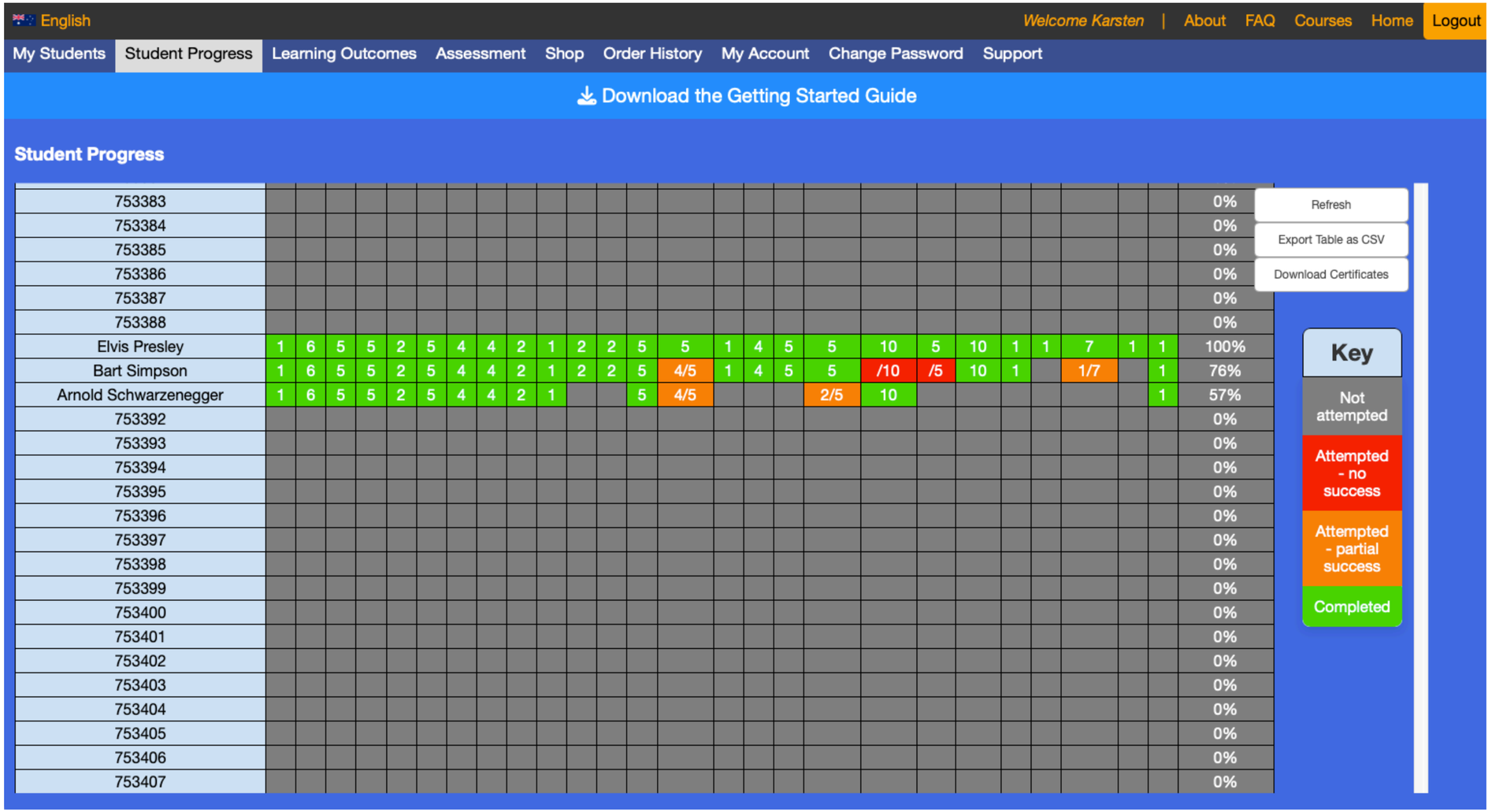
Wait, there is more …

Safe AI

- Completely browser-based
- Not communicating with backend.
- Not GenAI
- SAFE !



Tracking student progress



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Elvis Presley	1	6	5	5	2	5	4	4	2	1	2	2	5	5	1	4	5	5	10	5	10	1	1	7	1	1	100%
Bart Simpson	1	6	5	5	2	5	4	4	2	1	2	2	5	4/5	1	4	5	5	/10	/5	10	1		1/7		1	76%
Arnold Schwarzenegger	1	6	5	5	2	5	4	4	2	1			5	4/5				2/5	10							1	57%
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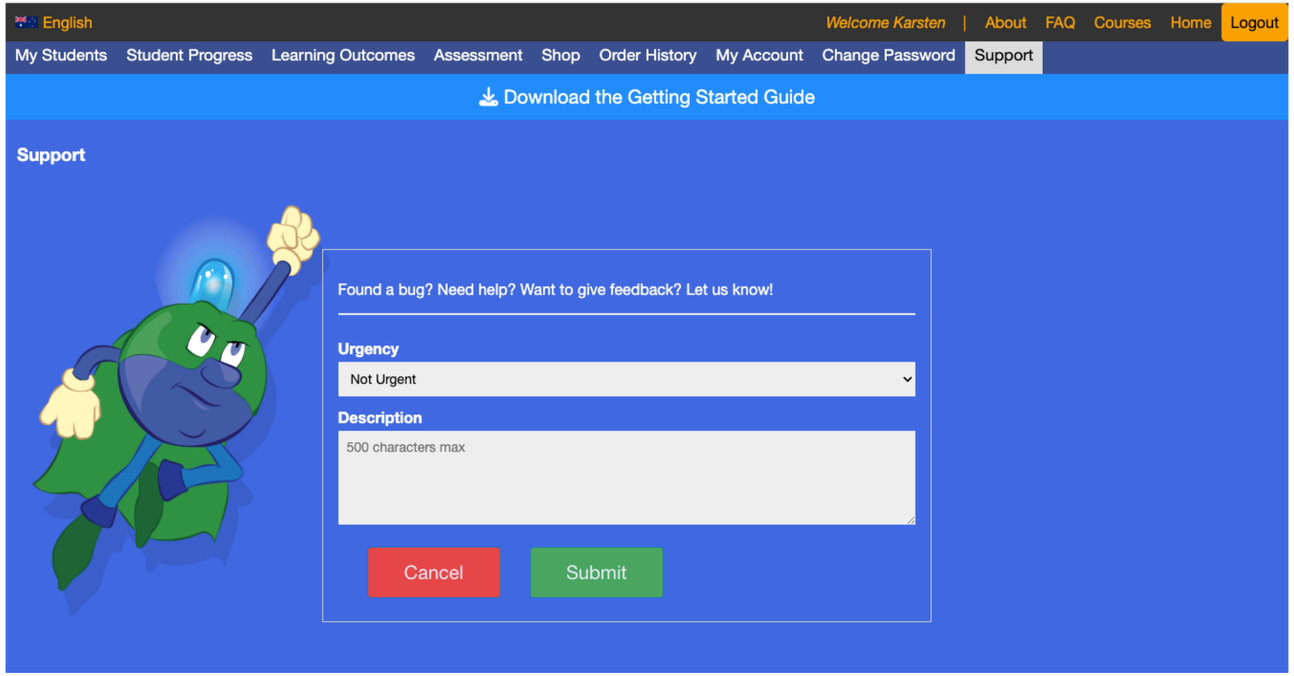
Support

Please use the support field in your Account (teachers only)



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Q&A

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